

# Modern methodologies in a TCL test environment

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# Overview

- Introduce DUT, existing environment, and challenges
- Analysis of critical quantities
- Evaluation of different approaches
- Architecture of chosen solution
- Results

# Device Under Test (DUT)

- Microprocessor-driven controller for analog module
- Firmware, digital hardware, and analog hardware are co-developed in-house by three different teams
- Task: **check flow of signals between digital and analog parts**

# Challenges

- Protocol too complex for simple assertions
- HW/SW co-development: none of the three components was in a stable state. Must track three specifications at once
- Test run times may be very long
- Limited amount of project time to develop and test checkers

# More about the environment

- Limited input parameters per test
  - Enumeration was not only possible, but required
- Conceptually part of a directed firmware test infrastructure.

# Existing status

- Simple VHDL-based directed test environment
- Protocol was too complex for the simple VHDL-based environment.
- Customer decided to reuse the existing hardware test environment, built with a Constrained-Random-Verification (CRV) tool, for firmware verification.
- A CRV-based module, developed for a previous project, performed the needed checks

# Analysis: critical quantity

- Run-time for tests: not critical
- Stimuli and coverage: test is directed, enumeration
- **Development and turnaround time: critical**
- **Reaction time to changes in specification: critical**

# CRV-based tool: pros

- Code reuse (a module for our task had already been developed)
- Language integrates well with simulator
- Native support for verification and modern methodologies



# CRV-based tool: cons

- Slow development turnaround
- Need to maintain two separate code environments (CRV and VHDL based) to perform directed tests.
  - Specialized CRV skills needed just to write stimuli
- Proliferation of stimulus code
- Heavy reliance on complex metaprogramming

# CRV tool: the bottom line

- CRV based tools are powerful, but our project did not exploit that power
- The existing environment was paying the price of using a CRV tool without reaping the benefits**

# TCL: benefits

- Fast development turnaround (if used outside the simulator)
  - Startup time is negligible
- Can be plugged into existing VHDL environment
- Can re-use existing stimulus files
- Native fit for complex text processing (no separate metaprogramming step needed)

# TCL: desiderata

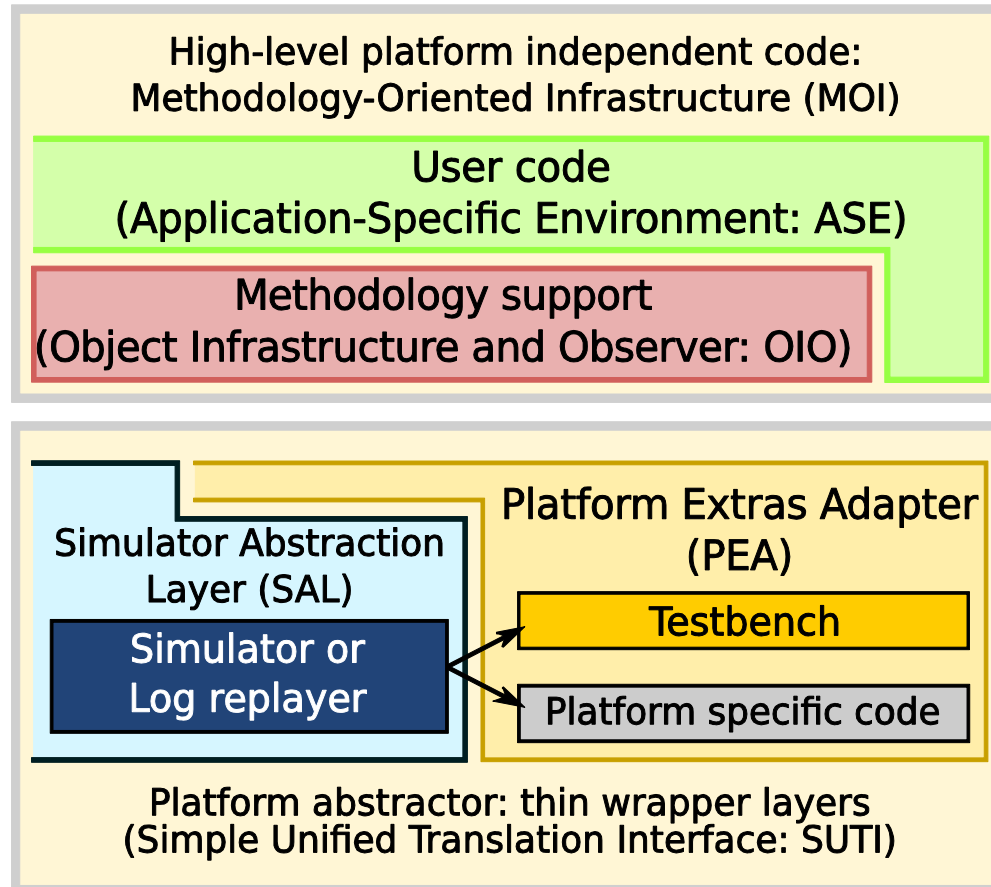
Parallel, “offline” flow, based on processing logs:

- Edit logs and/or checkers
- Develop prototype
- Once done, plug in test as-is

# Challenges

- Existing CRV-based module does not fit TCL's programming model
- Plain TCL provides no constructs for verification
- Must plug into existing environment (e.g., testbench) and adhere to specific conventions for logging, reporting errors, etc.
- Interacting with design is non-standard across simulators, and not supported by vanilla TCL

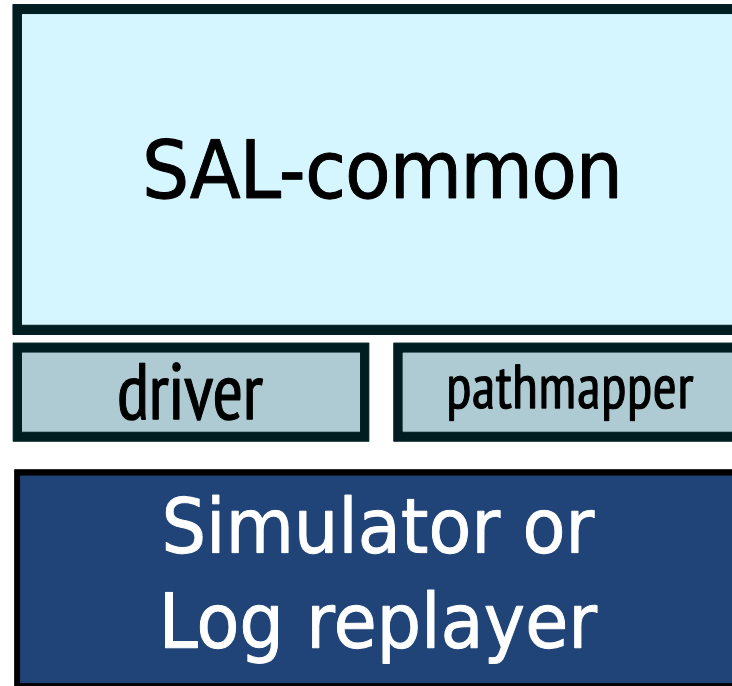
# Architecture



# Simulator Abstraction Layer (SAL)

- Abstracts simulator or log replayer (backend)
- Provides functionality normally provided by a simulator, nothing more.

# SAL architecture





# SAL: components

- Driver: minimal set of primitives to interact with backend. Very small.
- SAL-common: Plain TCL code which implements the “virtual simulator” model. Main part of code.
- Pathmapper: associates design- and simulator-specific path names to their logical/virtual equivalents.

# Platform Extras Adapter (PEA)

- Handles logging conventions
- Relays DUT errors to main environment, and tallies them
- Provides a configuration database
- Can be expanded to provide more functionality as needed

# PEA: components

- Driver: minimal set of primitives to interact with backend. Very small.
- PEA-common: Plain TCL code which abstracts everything else which was not abstracted by SAL. Main part of code.
- SAL and PEA together **abstract away the details of the platform**. Anything built solely on them can be reused on multiple backends without change.

# Object Infrastructure and Observer

- Provides a simplified object system
- Provides *handlers*, similar in concept to UVM components.
- Provides *porthandlers*, special primitive handlers which monitor hardware ports.
- Supports *phases*

# Application-Specific Environment

- Application layer.
- *Agents* go here

# A second target: NoSim

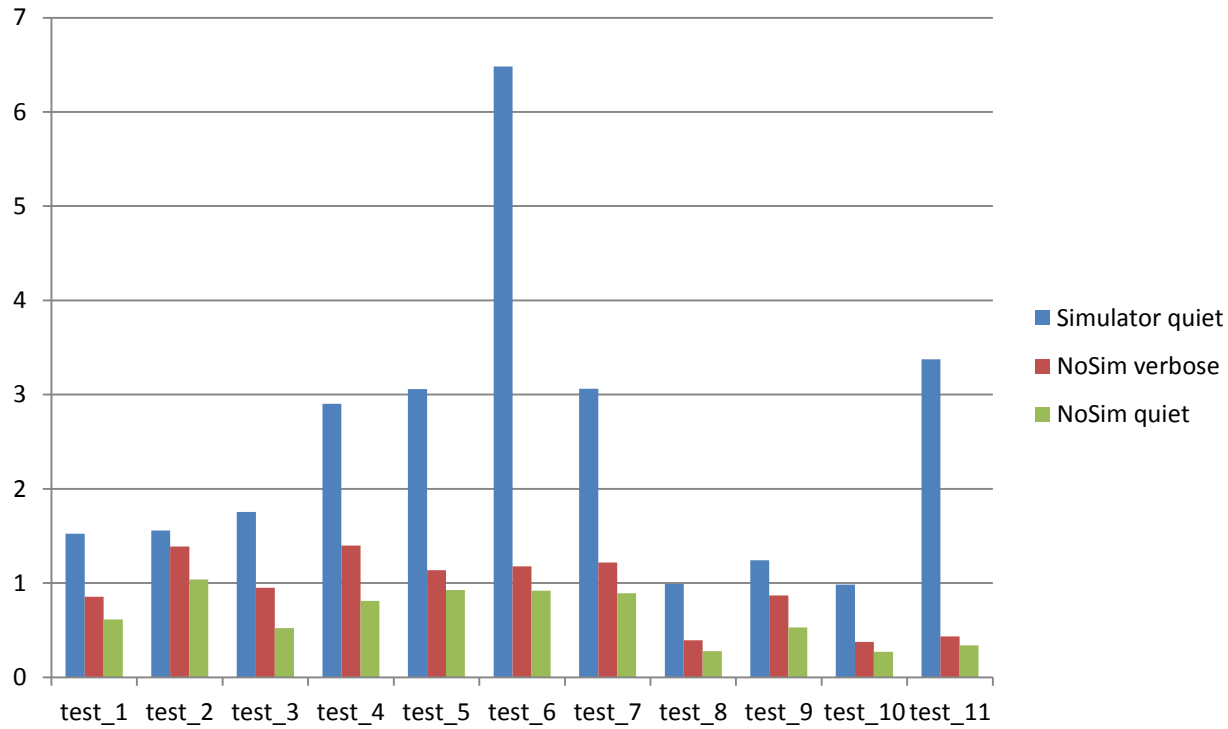
- ~800 lines of code
- Wrote SAL and PEA drivers + pathmapper
- Logs from a simulation run can be replayed **without restarting the simulator.**

# NoSim benefits

Parallel, “offline” flow, based on processing logs:

- Edit logs and/or checkers
- Develop prototype
- Once done, plug in test as-is
- **Tests run much faster and**
- **By concentrating on critical sections of logs, tests which normally require hours to run can be debugged in minutes.**

# Results





# Questions

Finalize slide set with questions slide